

Antonio Sfiligoj – AdviCorp PLC

Interreg
ADRION



ADRIATIC-IONIAN

European Regional Development Fund - Instrument for Pre-Accession II Fund

ECO-NautiNET



ECO-NAUTINET: Networking and methods for collaborative entrepreneurship in the Nautical Sector

Koper, Oct.19th, 2018

Democratizing Innovation



INNOVATION: FROM NEED TO MARKET





Innovating, Today

VALUE, LEAD CUSTOMERS, INTERACT, TEST, FUNDING, MAKE, SELL, SCALE



The Perceived Nature of Innovation is Changing

From



To

Invention

Innovation

Linear innovation model

Dynamic innovation mode

Build to forecasted demand

Sense need and create market

Independent

Interdependent

Single discipline

Multiple Discipline

Product functions

Value to customer

Local teams

Globalized teams



The democratization of innovation



The collapsing cost of product building (NOT of company building).

- commoditization of technology.
- Shared infrastructure. Hu
- the capability to scale rapidly.

1) Identify a need / value proposition

**2) A new Business Model ?
(e.g. “Self Assembled Boats”)**

**2) Identify and activate Partners
(Collaborative entrepreneurship)**

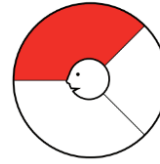
**3) Rapidly prototyping and
seeing if it works.**

Customer Gains

Trigger Questions

Gains describe the outcomes and benefits your customers want. Some gains are required, expected, or desired by customers, and some would surprise them.

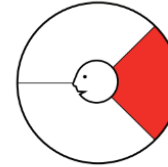
Gains include functional utility, social gains, positive emotions, and cost savings.



Customer Jobs

Trigger Questions

Jobs describe the things your customers are trying to get done in their work or in their life. A customer job could be the tasks they are trying to perform and complete, the problems they are trying to solve, or the needs they are trying to satisfy.

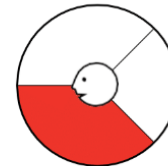


Trigger Questions

Customer Pains

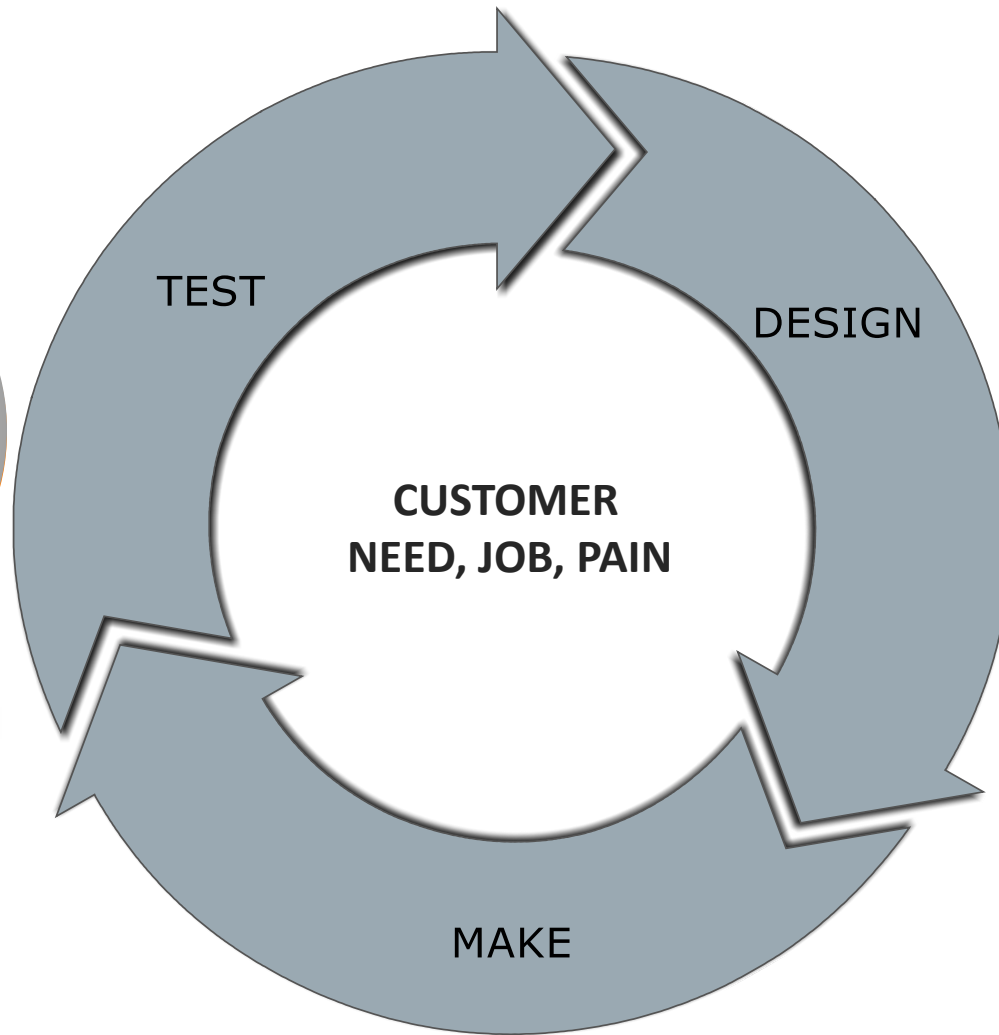
Trigger Questions

Pains describe anything that annoys your customers before, during, and after trying to get a job done or simply prevents them from getting a job done. Pains also describe risks, that is, potential bad outcomes, related to getting a job done badly or not at all.



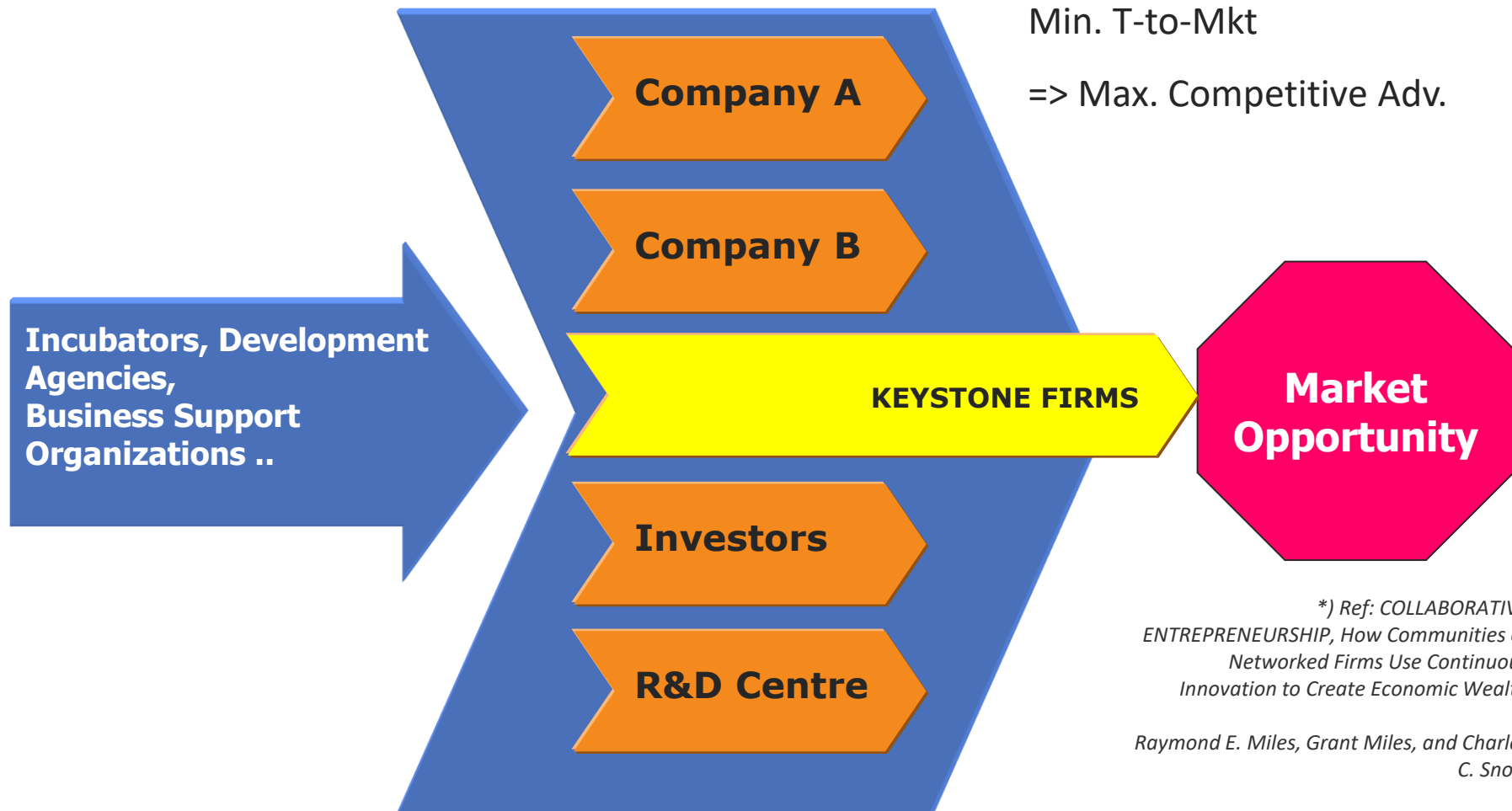


MARKET
Outside



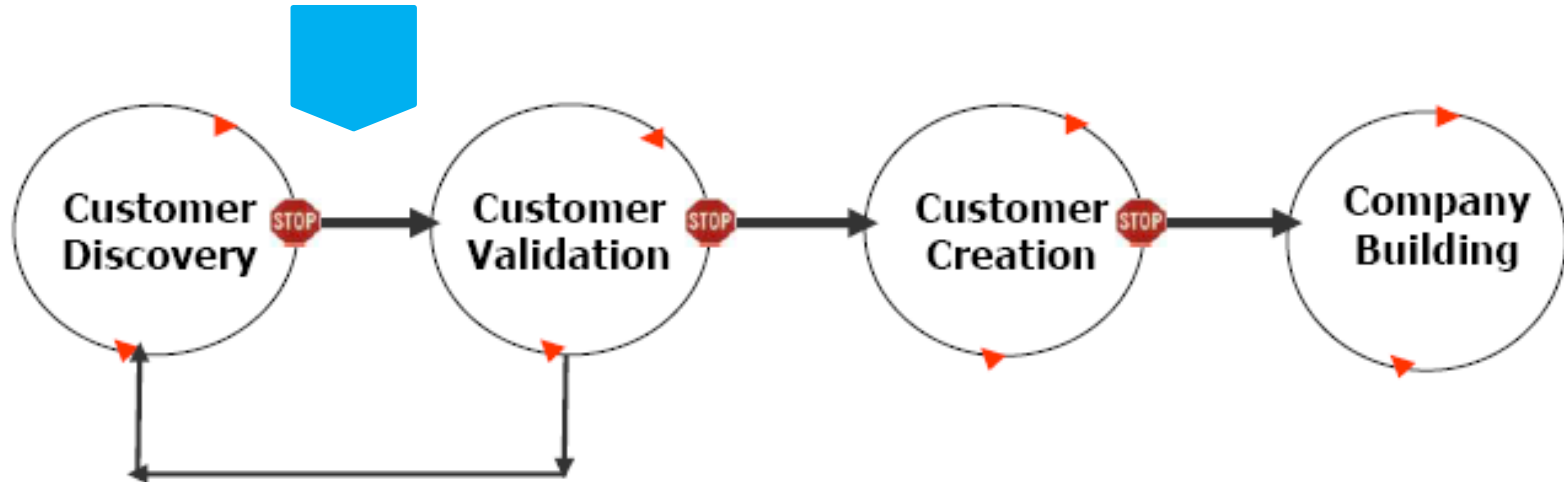
MANY INTERACTIONS

CLUSTERING : THE ROLE OF KEYSTONE FIRMS



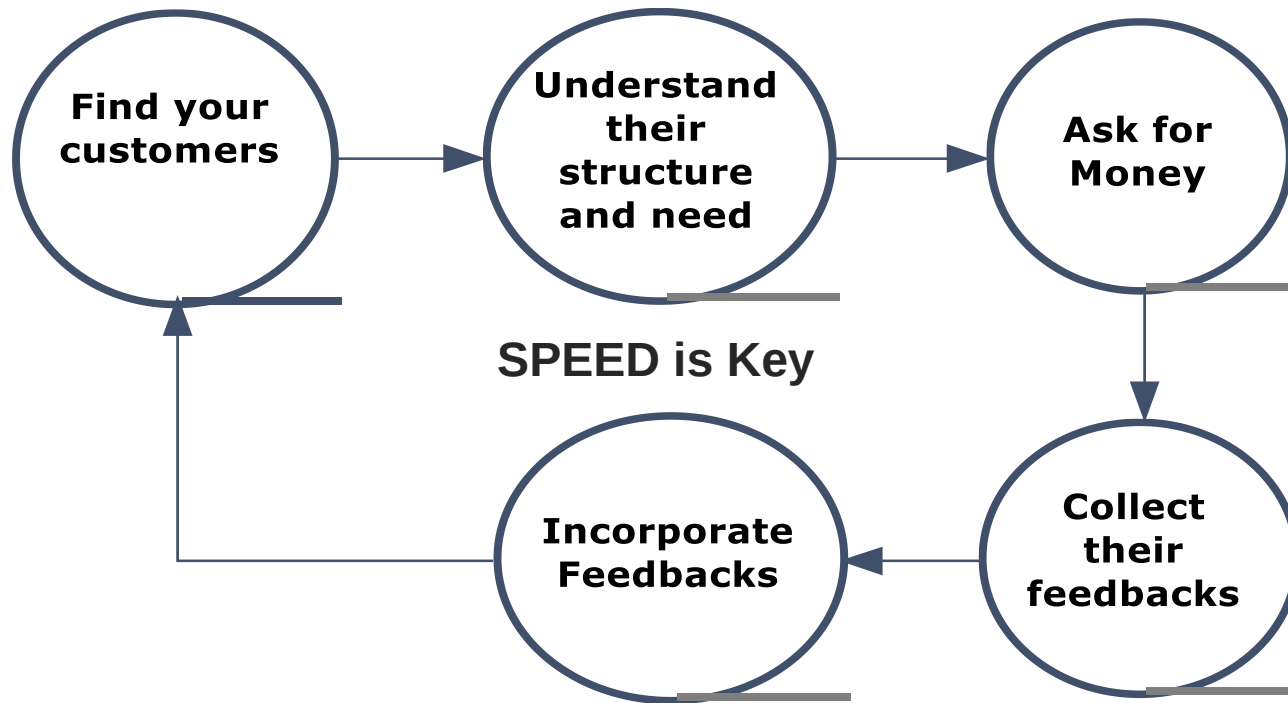
The Customer Development Process (*)

The Key Role of Lead Users



(*) Four Steps to the Epiphany – Successful Strategies for Products that Win – Stephen G. Blank 2006

Discipline of Market



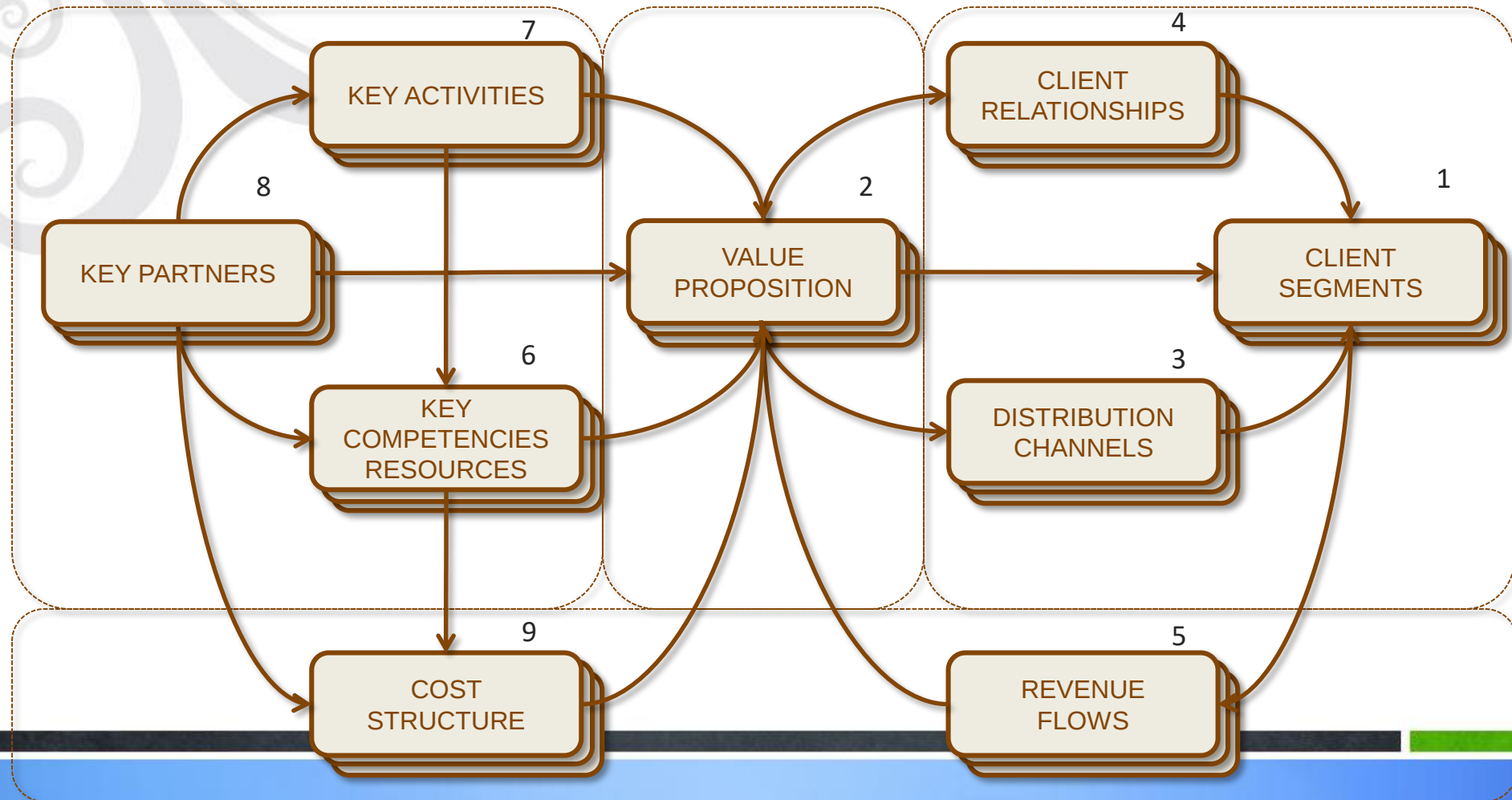


Collaborating, Today

Become Players in Global Ecosystems



Business Model 9 Building Blocks



Global Collaborative Entrepreneurship

Connecting Innovation Ecosystems

REGION A

SMEs

VC
Investors

Experts
HR

R&D

Lead
Users



CONNECT
and Innovate

REGION B

SMEs

VC
Investors

Experts
HR

R&D

Lead
Users

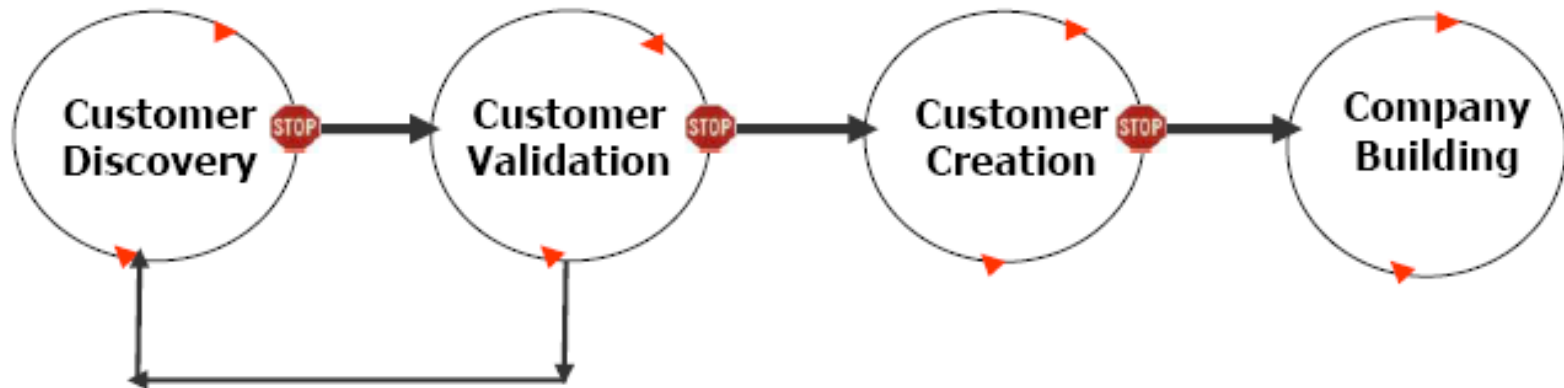


Financing, today

National Grants, EU SMEINST, CrowdFunding, Business Angels, Venture Capital
EIF EUROPEAN INVESTMENT FUND – A KEYSTONE OF THE EUROPEAN VENTURE FINANCING ECOSYSTEM



The Customer Development Process (*)



FFF, CROWDFUNDING
Foundations /Gov't

Accelerators
BUSINESS ANGELS

VENTURE CAPITAL



Who we are

What we do

EFSI

News & Publications

Work at the EIF

Equity products

Technology Transfer

European Angels Fund
(EAF) - Co-investments
with Business Angels

Venture capital

The Social Impact
Accelerator (SIA)

Lower mid-market

Mezzanine Facility for
Growth

Pan-European Venture
Capital Fund(s)-of-



Cornerstone investor in
Venture and Growth Capital
across the EU

Equity products



Let's Collaborate !

THANK YOU !

asfiligoj@gmail.com